THE LISCARD BULLETIN

LISCARD PRIMARY, WITHENS LANE, WALLASEY, CH45 7NQ

Thinking of Others



This week two of our children, Darcie and Cassidy, have given up an evening of their time to support those in the Liverpool city centre, who are less fortunate than us. Accompanied by trusted adults, they dropped off food parcels and held

conversations with people. Well done - We are super proud of you.

World Mental Health Day - October 10th 2023

World Mental Health Day is celebrated on 10 October. The theme for 2023, set by the World Foundation of Mental Health, is

'Mental health is a universal human right'. World Mental Health Day is about raising awareness of mental health and driving positive change for everyone's mental health. There are resources parents and carers can access for children from the Anna Freud Foundation (https://www.annafreud.org/) or the Family toolbox (https://familytoolbox.co.uk/)





Ambition for all Education Settings - The Ambition Survey

The Children's Commissioner for England, Dame Rachel de Souza, has recently launched a survey. She wants to hear directly from children and parents/carers from all over the country to shape future policy and practice. You and your child can access the survey by pasting the link (https://www.childrenscommissioner.gov.u k/the-big-ambition/) into your internet browser. The survey must be completed by December 15th December.



Measles/MMR Vaccination



We have been informed by the NHS that measles cases are rising across the country with over 102,000 children starting primary school

being at risk of catching the disease. Measles is highly infectious and if left unvaccinated nine out of ten children in a classroom can catch the disease if just one child is infectious.

Please contact your GP if you want your child vaccinated.

NSPCC Speak Out, Stay Safe Programme

This NSPCC programme is for children aged 5 -11. It aims to help children to understand abuse in all its forms in a child friendly way. Children are taught to speak out if they are worried to either a trusted adult or Childline. The NSPCC has asked that Key Stage 2 children have the opportunity to complete a survey. You should have received information about this on dojo. You only need to return the form if you **DO NOT** want your Key Stage 2 child to complete the survey.

Celebrating Great Learning at Liscard

Foundation 2





Foundation 2 children welcomed a mystery reader this week. (Well it wasn't a total mystery! One of the children realised it was her grandad.) It was great to see parents/ carers reading too.



Year 1

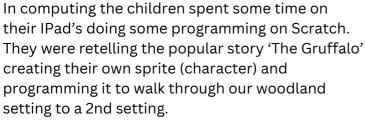




Year 1 have been investigating the five senses in their science lessons. The children enjoyed testing different foods and categorising them.

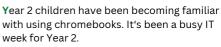


Year 2



The children really enjoyed this activity and we can't wait to continue with their computing curriculum.







Year 3



Year 3 children have been practising C,D,E & F on the golockenspiels.

Year 4



Year 4 have been out in the forest area. collecting autumn treasures.

Year 5



In design technology Year 5 children have been tasting various types of soup.



ATTENDANCE AWARDS

100% 1AG 99.6% 94.5%

Let's see which classes have the highest attendance this week!

WALL OF RECOGNITION

Well done to the following children who have consistently followed the school rules of being kind, working hard and never giving up.

> **F1 ELIJAH**

F2 **FRANKIE**

Y1 DAISY

THEA Y2

TEDDY Y3

Y4 IZZY

JENSON

WILL **Y6**

Attendance

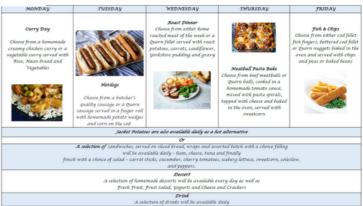
Well done to Miss Griffiths' class who were the winners of the attendance trophy for Key Stage 1 Congratulations to Miss Robert's class who were the winners of the attendance trophy for Key Stage 2. Mrs Cahill's class had the highest attendance across Foundation 2.

The overall attendance was higher this week at 95.2%. There were only nine classes that had attendance above the national average. Sixteen classes improved attendance from the previous week.

Please make sure your children attend Liscard every school day. Every Day Counts



School Lunches



National Online Safety

The latest guide from the National Online Safety below provides parents/carers with information about the dangers of vaping.

Diary Dates

W/B 9th October W/B 16th October Friday 20th October **Monday 30th October** Friday 10th November **Monday 13th November** W/B 27th November **Thursday 7th December** W/B 11th December W/B 18th December Friday 22nd December

Book Fair Parent/Carer Meetings School closes for pupils School reopens for pupils Film Festival Cinema Trip Odd socks day for Anti-bullying Christingle celebrations Flu vaccinations in school Christmas Performances Elf workshops Inset Day





















What Parents & Carers Need to Know about

AMONOUS

A multiplayer 'social deduction' game set in outer space, Among Us enjoyed a surge in popularity in 2020, and has since maintained a dedicated fan-base (globally, around 60 million regular players each month) thanks to its unique nature, simple premise and ease of access across numerous platforms. The game's on-screen action revolves around danger, disguise and deception – and there are certain parallels to be drawn with some of the real-life risks that parents and carers of young Among Us players need to be aware of.



WHAT ARE THE RISKS?

SENSITIVE PREMISE

In Among Us, up to three players are secretly assigned to be alien imposters, tasked with murdering their colleagues while the survivors try to unmask them. While the concept's not far removed from traditional games like Wink Murder or TV shows such as The Traitors, some parents may feel uncomfortable about their child playing a video game in which deception and killing are prioritised.

VIRTUAL VIOLENCE

The on-screen death of characters may be fundamental to the gameplay of Among Us, but the majority of the animations depicting this are deliberately cartoonish and only appear very briefly. However, it is worth bearing in mind that the game has a PEGI age rating of 7 – meaning that certain elements (however heavily stylised they may be) could still upset some younger players.

CHAT BETWEEN PLAYERS

With up to 15 people participating in each game online, a large part of Among Us' appeal is speculating with fellow players who the imposters might be and making accusations. This dialogue through the in-game text chat can occasionally become heated – and could, of course, involve your child being put into contact with people (including adults) who they don't know in real life.



GOING OFF PLATFORM

While Among Us provides basic ways to communicate, many gamers prefer to use external services such as Discord: a popular app which offers voice and video chat functions. These undeniably make cooperation easier, but also create a potential route for children to hear inappropriate language – or for strangers to message them privately in an environment which isn't regulated by the game itself.

IN-GAME PURCHASES

Among Us is free to download on mobile devices, and costs less than £5 to obtain on console and PC. A related longer-term pitfall, though, is that the game also includes options to pay for upgrades such as removing ads on the mobile version or adding cosmetic touches to characters (such as different costumes). It's certainly possible that a child could spend a significant sum without realising it.



CONSIDER SOFTER ALTERNATIVES

Although Among Us is hugely popular with young gamers, it's possible that some children might find the murder themes unsettling. If so, plenty of similar social deduction games are available (in both digital and traditional board game formats) which downplay the potentially grislier elements: some centre around undercover spies, for instance, and there's even a Marvel superhero-themed variant.

CHAT ABOUT CHATTING

You might feel it's prudent to talk to your child about the risks associated with voice chat while gaming, explaining in particular that strangers online aren't always who they claim to be. Keeping the conversation relaxed will reinforce your child's confidence that they can always come to you with any online concerns – not just about Among Us, but any potential future issues as well.

DISCUSS DISCORD

In general, Discord is an excellent app for keeping online communities together because of its use of dedicated individual servers, which allow comprehensive control over who can join – and who can't. Once you're familiar with the platform, you could set up a secure server for your child and their friends to communicate during games of Among Us, with no access for people they don't know.

AMONG US, AMONG FRIENDS

When your child and their friends get together, they can enjoy a private game of Among Us by choosing a 'local' lobby – that is, only people connected to the same WiFi (your home network, for example) can enter. This prevents any random online users – who may be total strangers – from joining and removes the need for voice chat, as the players are all physically in the same location.

STOP SURPRISE SPENDING

If you're concerned about the possibility of your child racking up an unexpected bill on Among Us' microtransactions, you could consider using a prepaid card with a set limit. Likewise, you could specify in the game's options that adult authorisation is required for every purchase – or you could make sure that no payment methods are enabled on the device that your child plays the game on.

Meet Our Expert

Lloyd Coombes is Editor in Chief of gaming and esports site GGRecon and has worked in the gaming media for around four years. A regular visitor to the App Store to try out new tools, he's also a parent who understands the value of online safety. Writing mainly about toch and fitness, his articles have been published on influential sites including IGN and Technadar.







#WakeUpWednesday



f /NationalOnlineSafety



