

THE LISCARD BULLETIN

LISCARD PRIMARY, WITHENS LANE, WALLASEY, CH45 7NQ



INSET Days

Just a reminder that **school will be closed to children this Friday February 17th 2023**, for staff In-Service training.

School will also be closed to children on **Thursday May 4th 2023** because it is used as a polling station for the local council elections. The school is closed on **Monday May 8th 2023** to celebrate the coronation of King Charles III.

Year 2 and Year 6 SATs

Year 2 children will be doing the standard assessment tests during the first three weeks in May.

Year 6 children will sit the external SAT tests on May 9th, 10th, 11th and 12th.

If your child is in Year 2 or Year 6 they need to attend school every day of the testing period. If you wish to access free resources to support your child cut and paste the following link in your internet browser -

<https://www.theschoolrun.com/changes-ks2-sats-2023-what-parents-need-know>

Parent/Carer Meetings - February 13th-15th

Thank you to all those parents/carers who have booked a meeting slot with your child's class teacher. If you have not made an appointment yet, please message the class teacher via dojo.



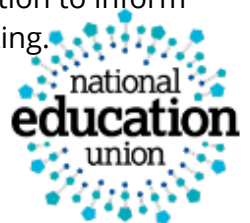
School Lunches - Key Stage 2

If your child is in Key Stage 2, and has school lunches, please make sure that your Arbor payment account is up to date. If your child is in receipt of free school meals no payment is necessary.



NEU Strike- February 28th 2023

The next planned strike for NEU members is planned for Tuesday 28th February. Union members are under no obligation to inform the headteacher they are striking. Fortunately, NEU members at Liscard have told SLT their intentions as to whether they will be coming into school. If your child's class teacher was not in work last time please assume that this will be the case again. This week a message will be put on dojo on the class story to confirm the classes where all children will be expected to attend school. Please check your child's class dojo. Thank you for your patience and understanding.



Liscard Choir Visits

Members of the school choir have been spreading a bit of happiness in the community by singing at local care/nursing homes. We are really proud of the children going above and beyond. Thanks to Mrs Cahill and Miss Bennett who have made this experience possible.





Celebrating Great Experiences This Week

Thank you for going above & beyond.

Foundation 1

The children have been so excited after a dinosaur egg appeared in the classroom. The children used a UV torch to look for footprints in our classroom. They found some big dinosaur footprints and some baby ones!



Foundation 2

The children were getting to grips with the virtual reality headsets. They learnt some interesting facts about space.



Year 1

The children enjoyed reading the book 'The Queen's Hat' in English this week. They learnt about the United Kingdom in Geography, and studying the art work of Angela Wakefield inspired by London landmarks. Then it was time for afternoon tea,

BRILLIANT



Year 5

This week is Children's Mental Health Awareness week! The children talked about the importance of good mental health, and how it is always important to speak up and reach out to those who need help. They also spoke about the importance of online safety,



ATTENDANCE AWARDS

3MO 98.4%
1RD 96.6%
FJP 93%

Let's see which classes have the highest attendance this week!



WALL OF RECOGNITION

Well done to the following children who have consistently followed the school rules of being kind, working hard and never giving up.

F1 NOAH
F2 REEVA
Y1 SETH
Y2 CAITLYN
Y3 LOGAN
Y4 LEXI
Y5 MICHAEL
Y6 DAISY



Attendance






Well done to Miss Day's class who were winners in the attendance chart for Key Stage 1. Congratulations to Miss O'Hare's classes who were the winners of the attendance trophy for Key Stage 2. Mrs Pinnington's class had the highest attendance across Foundation 2. The overall attendance this week is 94.8% There were twelve classes that had attendance above the national average. Eleven classes improved their attendance from last week.



Every Day Counts



School Lunches

| MONDAY | TUESDAY | WEDNESDAY | THURSDAY | FRIDAY |
|--|--|--|---|--|
| Curry Day Choose from a homemade creamy chicken curry or a sweet potato & lentil curry served with basmati rice, Naan bread and sweetcorn  |  Pitta Pockets Pitta filled bread with Mexican chicken, onions & peppers. Served with diced potatoes and peas | Roast Dinner Choose from either home roasted meat of the week or a Quorn fillet served with roast potatoes, carrots, cauliflower, Yorkshire pudding and gravy  |  Meatball Pasta Bake Choose from beef meatballs or Quorn balls, cooked in a homemade tomato sauce, mixed with pasta spirals, topped with cheese and baked in the oven, served with broccoli | Fish & Chips Choose from either cod fillet fish fingers, battered cod fillet or Quorn nuggets baked in the oven and served with chips and peas or baked beans  |
| <i>Jacket Potatoes are also available daily as a hot alternative</i> Or A selection of sandwiches, served on sliced bread, wraps and assorted batch with a choice filling will be available daily - ham, cheese, tuna, Chinese chicken, turkey and finally finish with a choice of salad - carrot sticks, cucumber, cherry tomatoes, iceberg lettuce, sweetcorn, coleslaw, beetroot and peppers. Dessert A selection of homemade desserts will be available every day as well as Fresh Fruit, Fruit Salad, Yogurts and Cheese and Crackers | | | | |

National Online Safety

The latest guide from the National Online Safety below provides support and guidance for parents/carers on the positive aspects of gaming (so long it is in moderation).

Diary Dates

February 16th 2023 School closes for half term
February 17th 2023 **INSET Day**
February 27th 2023 School re-opens
March 2nd 2023 World Book Day
Thursday 16th March Show Some Love Sale
Monday 20th March - Friday 24th March - Neurodiversity Week
Friday 31st March School Closes for Spring Break
Monday 17th April School Opens
Tuesday 9th May - Friday 13th May - KS2 SATs



Mrs. Sue Talbot
Headteacher
B.Ed(Hons) M.Ed NPQH LPQSH

10 WAYS GAMING CAN SUPPORT POSITIVE OUTCOMES

in Children and Young People

Gaming, of course, is phenomenally popular with children and young people. In 2021, for instance, more than three-quarters of teenagers played online games, with almost 70% of primary school aged children doing likewise. If enjoyed in moderation and supported by a healthy routine (staying hydrated, good sleep habits, taking breaks and so on), gaming can actually benefit a person's mental health. As long as we stay alert for potential risks, games can be much more than what we see on the surface: they can be a way to socialise, an avenue for creativity and a route to solving problems. Check out our top ten tips on how gaming online can sometimes work to your child's advantage...

THE FEEL-GOOD FACTOR

Gaming is so popular because at the base level, it's enjoyable for the player. Succeeding in any game or contest releases dopamine in our brains: the 'feel-good' chemical that makes us happy or excited. Those emotions can be incredibly beneficial for mental wellbeing – as long as young players don't become reliant solely on playing video games to make themselves feel happy.

ACHIEVEMENT & PRIDE

A sense of achievement is incredibly important to all of us and can be particularly valuable to someone who's feeling unhappy or distracted. It's easy to get caught up in our thoughts, which can sometimes take a negative turn. So even achieving something small – like finishing a difficult level in a Mario or Sonic game – can feel like conquering Everest and give us renewed optimism.

SOCIAL SALVATION

Gaming can be an incredibly social activity. When playing online with trusted friends, what usually start out as chats specifically about the game can often develop into conversations about school and life. Even if they've had a bad day, simply knowing that a friend is there, on the other end of their headset, can provide young gamers with a sense of security and some welcome laughs.

TEAMWORK MAKES THE DREAM WORK

In many online games, teamwork is crucial to winning. Often, people who are struggling with their mood tend to feel like they fail or let others down a lot. Working as a team with trusted friends or family in a game can reinforce a young person's self-importance: striving for a common goal and succeeding together can remind them that they're an integral part of something bigger.

REAL-WORLD RELATABILITY

Because many major releases are shooting or action games, when some people hear "gaming" they think of guns, explosions and violence. What's less recognised is how many titles explore relatable issues such as overcoming anxiety or coping with grief. These games allow young players to understand their emotions more deeply and realise they aren't alone in how they might be feeling.

A DIGITAL COMFORT

Video games can provide a reliable constant. No matter what happens in school or between friends, playing a favourite game is something that youngsters can look forward to all day and can help them de-stress. Let's not forget, games are fun – and, when approached safely, an interactive activity in which the player has a degree of control over what happens next can feel immensely reassuring.

PROBLEM-SOLVING PRACTICE

It can be difficult for young people to handle the feeling that nothing is going right or that their problems are insurmountable. Gaming can help alleviate that by presenting challenges to be overcome, either solo or alongside trusted friends. Defeating a powerful monster or solving a tricky puzzle reminds young gamers that even the most daunting obstacles can be faced and conquered.

THE GREAT ESCAPISM

A certain amount of escapism is fabulous – allowing us to temporarily park some stress while exploring a world other than our own. For children, gaming can be like reading a novel or watching a film: a moment in the day when the fantastical becomes real, firing their imagination and immersing them in a story. Who wouldn't want to venture to the stars? Or battle monsters to save the planet?

TRIED & TRUSTED

There can be reassurance in repeating tasks. It often promotes a controlled outcome, which is ideal when life feels overwhelming or out of control. Replicating an experience, such as playing the same level of a game over and over to perfection, gives the player a sense of control and familiarity: it's like listening to a favourite song that always makes you feel happy or confident.

ENCOURAGING CREATIVITY

Inventiveness is a huge part of many modern games: in Minecraft and Roblox, for example, players regularly dream up amazing structures or new ways to play. Using our imagination to create something (whether digitally or physically) is massively beneficial for the brain: that's why Lego is sometimes used in the medical sector as both a stress reliever and a brain injury rehabilitation tool.

Meet Our Expert

Daniel Upcombe is a writer who specialises in technology, video gaming, virtual reality and Web3. Author of 19 guidebooks for children on games such as Fortnite, Apex Legends, Valorant, Roblox and Minecraft, his work has also been published in the likes of PC Gamer, Kotaku, Pocket Gamer and VOGUE.



National
Online
Safety

#WakeUpWednesday

Source: https://www.ofcom.gov.uk/_data/assets/pdf_file/0024/234603/children-media-use-and-attitudes-report-2022.pdf